

Arizona Biometric Information System

Department Of Public Safety

Change Request

September 21, 2022



# Project Team Introduction

## Roles Present at ITAC

- Captain Jeromy Neumann – AZDPS Project Management Office Manager
- Ms. Michele Johnson – AZDPS Information Technology Project Manager
- Mr. Joseph Skoczen – Administrative Service Manager (Project Sponsor)

# Project Introduction

## Date/high-level overview of the approved original project investment justification (PIJ):

On 03/18/2020, ADOA ASET approved the original project investment justification (PIJ) to procure the Arizona Biometric Information System (ABIS).

### This solution:

- Will ensure that the AZDPS continues to provide required services to its criminal justice and non-criminal justice customers using the latest biometric technology available. This is an Evergreen, cloud based, solution which includes upgrades in biometric technology that will occur every 18-24 months.
- Will ensure compliance with the FBI's Next Generation Identification (NGI) program, a multimodal biometric system, incorporating fingerprint, latent print, palm print, facial recognition, and iris modalities.
- And More...

# Project Change Request Overview

## What in the PIJ is changing?:

- ❑ Timeline
  - Project End Date From 8/31/2022 to 3/31/2023

## What initiated this change?:

- The system went live on 6/6/2022. Upon going live DPS identified 200 punch list items that would need to be addressed before final payment could be made. The vendor is still working through these minor punch list items and has narrowed the list of open items to 60 remaining. This newly proposed timeline is to provide sufficient time, with consideration given for holidays, to address these final items, DPS to verify completion, and payment to be issued.
- In order for the system to be accepted, additional time is needed for post go-live testing and final payment. The system is currently live and stable and not at risk of roll back, nor is there any change in scope or budget.

# Q & A Session